



Co-funded by the  
European Union

# Call for Expression of Interest

Selection of Animation and Illustration Experts for Urban Mobility  
Explained (UMX)

EIT Urban Mobility - Mobility for more liveable urban spaces

EIT Urban Mobility

Barcelona | 18<sup>th</sup> August 2025

[eiturbanmobility.eu](http://eiturbanmobility.eu)

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# 1. Overview of EIT Urban Mobility

EIT Urban Mobility, supported by the European Institute of Innovation and Technology (EIT), acts to accelerate positive change on mobility to make urban spaces more liveable.

EIT Urban Mobility is an initiative of the European Institute of Innovation and Technology (EIT). Since January 2019 we have been working to encourage positive changes in the way people move around cities in order to make them more liveable places. We aim to become the largest European initiative transforming urban mobility. Co-funding of up to € 400 million (2020-2026) from the EIT, a body of the European Union, will help make this happen.



*We create systemic solutions that will **move more people around the city more efficiently and free up public space.***



*We bring **all key players in urban mobility together** to avoid fragmentation and achieve more.*



*We **engage cities and citizens** from the word go, giving them the opportunity to become true agents of change.*

The EIT Urban Mobility S.L delivers breakthrough innovations to the market and breeds entrepreneurial talent for economic growth and improved quality of life in Europe. It does this by mobilising a pan-European ecosystem of European corporations, SMEs, start-ups, universities, and research institutes.

As a Knowledge and Innovation Community (KIC) of the European Institute of Innovation and Technology (EIT), the EIT Urban Mobility S.L is focused on entrepreneurship and is at the forefront of integrating education, research, and business by bringing together students, researchers, engineers, business developers and entrepreneurs. This is done in a pan-European network of Co-Location Centers (CLCs), 5 Limited Liability Companies respectively based in Germany, Czech Republic, Denmark, the Netherlands, and Spain and the EIT Urban Mobility Foundation.

We create systemic solutions that will move more people around the city more efficiently and free up public space.

We bring all key players in urban mobility together to avoid fragmentation and achieve more.

## 1.1. About EIT Urban Mobility Academy Competence Hub

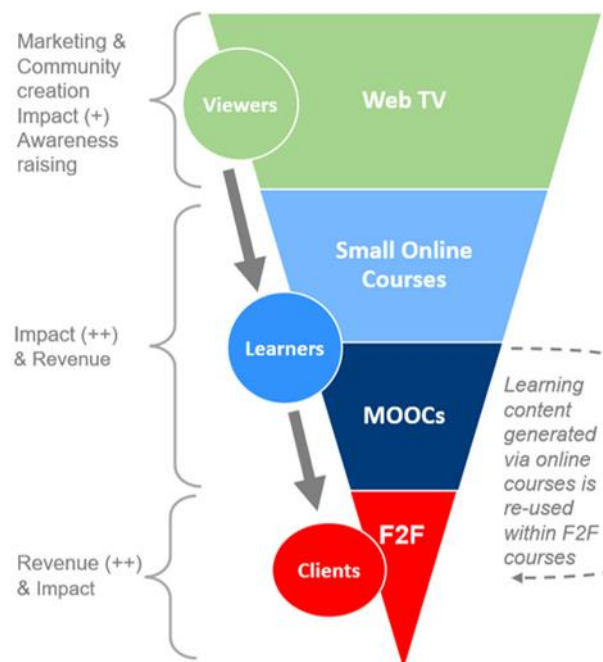
The webpage of EIT Urban Mobility Academy is <https://www.eiturbanmobility.eu/what-we-offer/education-and-training/>

Our Academy is a collaborative arena for lifelong learning, helping to build critical capabilities for innovation and transformation. We are training the next generation of urban mobility practitioners, needed by the urban mobility ecosystem of the future. Our programmes are interdisciplinary, international, and entrepreneurial.

The Competence Hub is the Professional Training Unit within EIT Urban Mobility Academy. Given the many digital and ecological transformations that the mobility sector and European cities must overcome, EIT Urban Mobility Academy's Competence Hub develops high-quality, innovative, and adaptable trainings for forward-thinking professionals and organisations.

The Competence Hub provides a customised and accessible way for busy professionals — people working for city authorities, public institutions, companies, or start-ups — to learn about the latest topics in mobility and transport.

It operates using a funnel-based freemium model, with four levels and a blended approach to learning. While the first two levels offer easy access and up-to-date knowledge for a broad audience, the third and fourth levels are more tailored and deal with specific projects or topics.



The four layers are:

- **Urban Mobility Explained (UMX) YouTube channel** (which used to be called Web TV): the YouTube channel UMX hosts a series of short and easy-to-follow videos (1 to 10 minutes) that showcase cutting-edge practices in urban mobility throughout Europe and beyond. It has been designed to highlight thought-provoking perspectives and key competencies needed for the successful delivery of urban mobility solutions and to close the urban mobility knowledge gap. Since September 2022, every 1-2 weeks, a new video is published on the YouTube channel on a different mobility topic. See our UMX videos [here](#).
- **Online courses:** our online courses are fully online asynchronous training courses so that each learner can take/complete them whenever they wish. They fall into 2 categories:
  - **Short Online Courses (SOCs):** These short online courses (30 minutes to 5 hours to complete, over a period of few days or weeks) are developed around mobility topics for professionals that are not covered by existing training programs and institutions. Our SOCs provide compelling learning contents on important urban mobility issues, trends, tools, etc. The content is fully available for free, so that many urban professionals can benefit from these courses, discover the value that the Competence Hub can bring to them, and leverage our SOCs to become better professionals.
  - **Massive Open Online Courses (MOOCs):** The Competence Hub also offers a second category of e-courses, our “MOOCs for professionals” (10 to 20 hours to fully complete, over a period of a few weeks to months). These longer and more comprehensive e-courses provide more advanced knowledge yet maintaining a strong hands-on and applied focus that urban mobility professionals are looking for. The subjects/topics that are addressed are identified and produced based on the analysis of the knowledge gap within the urban mobility market (public and private sectors), the existing online learning solutions in the professional learning market that are already available, and the appetite/interests for certain specific topics expressed by our target audiences and current learner community.

Most of our e-courses are available on the Competence Hub’s e-learning platform: [www.urbanmobilitycourses.eu](http://www.urbanmobilitycourses.eu). We also have some e-courses available on FutureLearn (EIT Urban Mobility account) as well as Coursera (EIT Urban Mobility Partner Accounts). Find our e-courses [here](#).

- **Face-to-face programmes:** In this fourth/final level of this funnel, we build “custom” online/on-site/blended courses for urban mobility organisations or for specific cohorts of mobility professionals, to allow them to overcome specific challenges. These courses are primarily delivered synchronously and generate revenue. By leveraging our unique community of partners (top European universities, innovation centres and consultancies) and experts, we probe a wide variety of course topics and formats with cities, mobility companies, and transport authorities. We then replicate/ upgrade/upscale (at a national and/or European level) those courses that generate the highest levels of impact/satisfaction and that can best contribute to EIT Urban Mobility’s financial sustainability. See our Applied learning programs [here](#).

Since May 2024, the Competence Hub's learning efforts are functioning under one single brand called Urban Mobility Explained (UMX). This brand includes the online courses, the face-to-face programmes, the YouTube channel and other additional learning resources.

## 2. Scope of the experts involved

### 2.1. General objectives

By the present procurement procedure EIT KIC Urban Mobility S.L., (hereinafter referred to as "EIT Urban Mobility"), is seeking to appoint several qualified animation and illustration experts, individuals or companies (hereinafter referred to as "Supplier"). These Suppliers will support the creation of animation and illustration for the Urban Mobility Explained (UMX) YouTube channel, managed by the Competence Hub (CH).

Every year, the Competence Hub plans to produce a total of around 35 new standard videos (ranging from 1 to 10 minutes in length) on sustainable urban mobility in different cities across Europe and beyond. These videos are published on UMX, our dedicated YouTube channel designed as an educational resource for urban mobility professionals and anyone interested in creating more sustainable, inclusive cities.

UMX embraces a vibrant, collage-inspired visual identity; joyful and dynamic, combining hand-drawn elements, colorful shapes, and layered illustrations. To consistently deliver videos that reflect this unique aesthetic and to support our commitment to diversity in both content and representation, the Competence Hub wishes to outsource animation and illustration work of the channel to a variety of creative professionals.

#### 2.1.1. What kind of videos do we wish to create?

At UMX, we produce free, short-form educational videos, concise learning "pills" that are easy to watch and digest. Each video addresses a single, focused question such as: Why are cities investing in cable cars for urban transport? Is robot delivery a real revolution in urban food delivery? How can Porto Flavia become accessible without a car?

Each video runs between 1 to 10 minutes, unless there is a strong reason to go beyond this range.

The narrative approach varies by format. It may be led by 1 to 3 interviewees (mobility experts, users, or others), a presenter on screen, or voice-over narration. Regardless of style, our priority is clarity, engagement, and storytelling that connects with viewers.

From 2025 onwards, each standard UMX video will be accompanied by two YouTube Shorts: a teaser and a behind-the-scenes short. Both will be under 60 seconds, in vertical format.

### 2.1.2. Our values and aesthetic

UMX videos aim to reflect the diversity of Europe: its cities, ideas, nationalities, languages, professions, and people. We promote inclusivity across gender, age, background, and accessibility. We do not create corporate or institutional videos. Instead, our style leans toward documentary storytelling: authentic, human, immersive, and visually compelling. We avoid stock footage, generic background music, and conventional interview settings (like desk setups). Creativity and emotional resonance are key. This is our central creative challenge, and we rely on our video partners to help us bring a fresh, innovative vision to life.

### 2.1.3. A strong educational focus

Above all, UMX videos are not promotional. The educational value must remain at the heart of every production. Even when showcasing best practices in sustainable urban mobility, we provide relevant context, clearly explaining the local challenges that each initiative addresses.

### 2.1.4. About this procurement procedure

This procurement procedure is a multiple-winner procedure. Being selected as part of the pool of animation and illustration experts does not guarantee project assignments. However, shortlisted candidates may be contacted by EIT Urban Mobility on a project-by-project basis, based on their specific expertise and the needs of the individual project. The purpose of this agreement is to establish a readily available pool of qualified animation and illustration experts to support the ongoing activities of the Competence Hub.

Proposals focusing solely on either animation or illustration will also be considered, as our needs may vary depending on the specific UMX project; some may require only one element, while others may need both.

This procurement procedure is open to both freelancers and companies. To apply, the Suppliers (individuals or companies) must submit a detailed CV of the nominated video professional(s) demonstrating their relevant expertise and experience in video production as per described in section 2.2, and their ability to contribute to achieving the objectives outlined in this Call for Expression of Interest. Suppliers are encouraged to include any additional information they consider relevant.

## 2.2. Detailed scope of work

The purpose of this procurement procedure is to establish a pool of animation and illustration experts to support the UMX YouTube channel.

Depending on project needs, the Competence Hub seeks professionals who can contribute to:

- The full production of animated videos (including illustration, animation, sound coordination, and editing),
- Standalone animation services (based on pre-provided visual assets),
- Illustration-only tasks, such as thumbnails, character design, or banners.

All projects should be aligned with the UMX visual identity. This identity is colourful, collage-inspired, and inclusive, and supports UMX's mission as an educational YouTube channel for urban mobility professionals and anyone interested in sustainable and inclusive mobility topics.

Suppliers may apply for partial or comprehensive support, depending on their expertise and interests. Proposals should clearly indicate the services being offered. For suppliers proposing full video production, it is not necessary to include fully developed video topics at the proposal stage; however, initial ideas or working titles may be submitted for discussion and approval prior to the pre-production phase.

Proposals should demonstrate the supplier's ability to create engaging and accessible visual content, aligned with UMX's commitment to storytelling, representation, and education. Supporting materials such as portfolios, past work samples, or case studies are encouraged.

The pool of experts established through this procedure is expected to support the following categories of work:

## Full Production – Illustration + Animation (video)

For suppliers offering end-to-end animation services under the oversight of the Competence Hub, the following deliverables are expected per video:

- A pre-production document detailing the concept, script draft, visual style suggestions, storyboard (if applicable), VO/narration considerations, and any technical aspects (e.g. animation software or voice actor recommendations).
- One 2–3-minute animated video, fully aligned with UMX's visual identity and accessible to a broad and diverse audience.
- A vertical teaser version of max. 60 seconds for social media promotion.
- If requested: a short "behind-the-scenes" (max. 60 seconds) showing the animation or illustration process, depending on feasibility.
- Subtitles in .srt format (British English).
- Key visual assets extracted as .png files (characters, backgrounds, objects) that may be reused for future content. Where applicable, Suppliers should also provide MP4 files of specific animated assets with Alpha format (transparent background), to facilitate reuse in future videos.
- Visual Identity Pack compliance (title design, lower thirds, outro slides, logos, etc. to be integrated).

## Animation Services – Motion using provided assets

For suppliers offering animation services without original illustration, the following types of support may be requested on a case-by-case basis:

- Animation of pre-provided scenes, illustrations, or static visuals.
- Creation of motion graphics, animated transitions, explainers, or infographics.
- Development of animated components for use in larger videos (e.g. lower thirds, title sequences, outro animations).
- Support for audio/voiceover integration, including sync, timing, and sourcing of voice actors or sound elements.

All animations must maintain consistency with UMX's editorial style and comply with its branding and accessibility requirements.

## Illustration Services – Visual Creation with no animation

For suppliers offering illustration-only services, the following deliverables may be required:

- **YouTube thumbnails:**
  - o Design of thumbnails reflecting UMX's collage-style, hand-drawn, inclusive aesthetic.
  - o Thumbnails should be optimised for visibility, click-through rate, and YouTube platform standards.
  - o Deliveries and invoicing will be scheduled by batches, to be agreed upon with the Competence Hub.
- **YouTube channel banners:**
  - o Design of alternative banners for the UMX YouTube channel.

- Each banner may reflect a thematic category (e.g. technology, social equity, sustainability).
- Final banners must be provided in multiple dimensions/formats for desktop, tablet, and mobile compatibility.
- **Scene or character illustration**
  - Custom illustrations to support animated video production, either as standalone deliverables or part of a shared pipeline.
- **Graphic elements & creative assets**
  - Design of reusable components such as icons, backgrounds, templates, or graphic elements for integration into UMX content.

### Kick-off Meeting

Selected suppliers will participate in a Preliminary Kick-off Meeting with the Competence Hub. This meeting will:

- Establish the collaboration framework and workflows.
- Clarify the specific objectives and deliverables.
- Review the UMX visual and editorial guidelines.
- Confirm scope, scheduling, invoicing timelines, and communication protocols.

### Ad Hoc Illustration and Animation Needs

In addition to the defined service categories above, the Competence Hub may occasionally request ad hoc or one-off illustration and animation services that support specific campaigns, events, or content adaptations. These may include, but are not limited to: custom social media assets Infographics, micro-animations, or animated icons, event visuals or visual content for external collaborations, repurposing or adapting existing assets into new formats, etc. A flexible budget line will be reserved for these tasks, which will be defined and agreed upon with selected suppliers on a case-by-case basis. All deliverables must remain consistent with the UMX visual identity and accessibility guidelines.

*Note: all deliverables must comply with the UMX branding guidelines. Before any post-production or final delivery, the Competence Hub will provide a Visual Identity Pack containing specifications on logos, typography, colour palette, motion styles, and required graphical elements (e.g., intros, lower thirds, outro slides). Suppliers are expected to integrate these elements into all visuals and animations produced under this contract.*

## 2.3. How to become a registered expert

The forms Expression of interest – Animation and Illustration Expert (Annex 1), Expression of interest and Applicant's declaration form must be completed and sent to [procurement@eiturbanmobility.eu](mailto:procurement@eiturbanmobility.eu). A confirmation of receipt will be sent to you after the deadline has passed.

By the submission of a completed expression of interest EIT UM guarantees your registration into the expert pool data base. The registration will be valid for 36 months at the moment of our acceptance. Assignments will be performed periodically to the registered experts based on the expert's experience and the business needs.

The registration by itself does not guarantee the selection for an assignment will occur, however it is mandatory to be fully registered to become eligible for future selections.

The criteria for selection are based on the specificities of the assignment, taking into consideration the professional and technical skills required. Additional considerations may include language skills, geographical, sector and gender balance. If selected for a specific assignment, EIT Urban Mobility staff will contact you to confirm your suitability and availability.

- Experience with EU-funded projects will be considered an asset.
- Proven capacity to work in English is mandatory.

Prior to any work assignment, Experts will be issued with guidelines covering a description of the tasks, duration, location (remote/physical), remuneration rates, and reimbursement/payment methods. Including the Code of Conduct as well as the Conflict of Interest form for each assignment to be reviewed and signed.

Periodically, a call for Expert Expression of Interest will be reopened to maintain an open, transparent, and fair selection of experts.

Personal data will be processed in accordance with Regulation No 2018/1725.

## 2.4. Payment for Participation

EIT Urban Mobility will remunerate services in accordance with the scope of work requested, up to the following maximum amounts for 2025 (excluding VAT):

### 1. Full animated video production (illustration, animation, audio, delivery)

**Up to 7,500 EUR per video** (2–3 min), including pre-production, original illustration, animation, voiceover coordination, music, subtitles, teaser cut, key asset exports, and brand compliance.

### 2. Animation services only (motion based on provided assets)

**Up to 2,500 EUR per video** (2–3 min)

**Up to 600 EUR** for short-form or micro-animations ( $\leq 30$  seconds) (Includes transitions, animated infographics, intro/outro animations, or teasers)

### 3. Illustration services

- YouTube Thumbnails: **Up to 210 EUR** per thumbnail
- YouTube Channel Banners: **Up to 500 EUR** per banner
- Custom Character or Scene Illustration: **Up to 800 EUR** per full scene
- Graphic icons or reusable Assets (e.g. mobility icons, UI elements, illustrated transitions): **Up to 150 EUR** per asset or icon set

The amounts indicated are all-inclusive. No additional reimbursement will be provided for travel, accommodation, or subsistence expenses. Suppliers are expected to incorporate all such costs into their proposed fees.

EIT Urban Mobility shall pay the Expert for their work, or part(s) thereof, within thirty (30) calendar days from the date of the invoice acceptance.

Invoices shall be paid electronically by EIT Urban Mobility to the banking institution/account number provided by Expert.

EIT Urban Mobility reserves the right to refuse to provide financial contribution in case of non-performance or poor performance of the work and/or breach of any substantial obligations, including the obligation of confidentiality, and the no conflict of interest declaration.

EIT Urban Mobility reserves the right to refuse to contribute for any report or other deliverable required by the appointment letter that is submitted beyond the date specified in the appointment letter.

EIT Urban Mobility reserves the right to recover any payment made to Expert who has breached the obligations arising from the declarations of confidentiality and no conflict of interest.

## 2.5. Who are we looking for:

### 2.5.1. Animation and Illustration Experts

The Competence Hub is seeking experienced and creative animation and illustration professionals (either freelancers or companies) who are based in Europe or who can demonstrate a strong understanding of the European context. As the UMX YouTube channel continues to grow as a platform for accessible, educational content on sustainable urban mobility, the Competence Hub aims to collaborate with visual storytellers who can bring complex topics to life through engaging, collage-inspired animations and illustrations.

Suitable candidates will have a proven ability to contribute to or manage parts of the animation and/or illustration workflow and a strong portfolio of high-quality, educational content. The Competence Hub values professionals with a distinctive visual style aligned with the UMX brand (joyful, vibrant, and inclusive) as well as sensitivity to diversity in both design and storytelling. Whether offering full production services or specialised support (e.g. thumbnails, motion graphics, character design), selected experts will help

strengthen UMX's mission to inform and inspire urban mobility professionals and the wider public across Europe.

To be included in the roster of experts, applicants **must** meet the following criteria:

1. Relevant professional experience in animation and/or illustration: applicants must have a minimum of two years' professional experience in animation, illustration, or visual storytelling.
2. Alignment with UMX's visual identity and storytelling style: Applicants must show a strong stylistic fit with the UMX channel's vibrant, collage-inspired, and inclusive aesthetic.
3. Capability to manage full or partial animation and illustration workflows: Applicants must indicate whether they offer: full production services (illustration + animation + pre/post-production), or partial support, such as illustration-only, animation-only, or asset design. Proposals should clearly define which services are being offered and provide examples of similar work delivered independently or collaboratively.
4. Demonstrated experience in educational and urban mobility-related content: Applicants should have experience working on topics related to sustainability, mobility, social inclusion, or other public-interest themes.
5. Fluency in English and capacity to collaborate in a remote, asynchronous environment: As English is the working language of the Competence Hub, applicants must be able to communicate clearly and deliver work based on written briefs and feedback.
6. Familiarity with the European context and cultural diversity: Applicants must be either based in Europe or demonstrate a clear understanding of European urban, social, and cultural environments.

## 2.6. Award criteria

Candidates will be assessed on their CV and online forms provided at the link below. Applications will close on **7<sup>th</sup> of September at 23:59 CET**. Selected candidates will be informed by **15<sup>th</sup> September 2025** in case of inclusion in the roster of experts.

EIT KIC Urban Mobility values diversity and welcomes applications from all suitably qualified candidates regardless of age, gender, race, disability, sexual orientation, religion, or ethnic background.

A declaration of impartiality and confidentiality will be issued for its signature at the same time to be signed with the service agreement.

EIT KIC Urban Mobility will assess candidate's profiles based on the following documents:

- Updated CV
- Application Form

In the Application Form, candidate experts are requested to provide evidence of their skills, competences, and knowledge by providing concrete examples of previous relevant experiences.

Completed forms are to be sent to [procurement@eiturbanmobility.eu](mailto:procurement@eiturbanmobility.eu) with subject [*Application for Animation and Illustration Expert*] within the deadline defined above.

## Data Protection Disclaimer

Your personal data will be processed with utmost care by the EIT KIC URBAN MOBILITY, S.L. or its subsidiaries. The said processing will allow us to manage the recruitment of the call for expressions of interest - Selection of framework expert evaluators and rapporteurs, and more specifically:

- to enable you to submit your application and cv to apply for specific call,
- to match your details with the potential assignments related with the call and to eventually contact you
- to retain your details and notify you about future opportunities similar to the specific role for which you have contacted us;
- to answer your enquiries.
- You can exercise your data protection rights, writing to [procurement@eiturbanmobility.eu](mailto:procurement@eiturbanmobility.eu).

You may find further information in the full GDPR Compliance privacy note for applicants available here: <https://www.eiturbanmobility.eu/privacy-policy/>

# Annexes

## 1.1 Annex 1 – Expression of interest – Animation and Illustration Expert

Dear Expert,

In completing and submitting the attached Expert Expression of Interest (Eoi) form, you are applying to become a reserve expert to work with EIT Urban Mobility. All Expert Eoi forms are reviewed against specific tasks, assignments, and selection criteria.

The Expert Eoi form will help ensure EIT Urban Mobility chooses the right experts for the right tasks. In the Eoi form you will be requested to:

- 1) Provide personal information for contact purposes.
- 2) Describe your main skills and provide evidence of your expertise, via text, visuals, external links, etc. Feel free to add anything else that you feel is relevant. If a section is not specific to your expertise, please insert “Not Applicable” in that text box. This will not adversely impact our assessment of your primary skills and expertise.
- 3) You should attach a CV to the application.
- 4) The entire document should then be saved as one single file in .pdf format.

Completed Expressions of Interest should be submitted to the EIT Urban Mobility Secretariat by **23:59 (CET) on 7th of September 2025** to [procurement@eiturbanmobility.eu](mailto:procurement@eiturbanmobility.eu).

Candidates can be contacted for work assignment from the moment they have a confirmation of Expert Eoi registration.

### Personal Information

Name:	Surname:
Nationality/ies:	Country of Residence:
Email:	Mobile:
Gender:	Mother Tongue/s:
Languages:	English (C1 min):
Professional Web Profile: (i.e. Website, YouTube, Vimeo, Behance, etc.)	

### Animation and Illustration Expertise

#### Relevant professional experience in animation and/or illustration:

Applicants must have a minimum of two years' professional experience in animation, illustration, or visual storytelling. Experience should include work in educational, editorial, advocacy, or public-interest contexts, with a demonstrated ability to create content that is both informative and visually engaging.

#### Alignment with UMX's visual identity and storytelling style:

Applicants must show a strong stylistic fit with the UMX channel's vibrant, collage-inspired, and inclusive aesthetic. Portfolios should reflect an ability to work with hand-drawn or layered visual styles, and a sensitivity to representation, diversity, and cultural nuance in visual storytelling.

#### Capability to manage full or partial animation and illustration workflows:

Applicants must indicate whether they offer:

- Full production services (illustration + animation + pre/post-production), or
- Partial support, such as illustration-only, animation-only, or asset design.

Applicants should clearly define which services are being offered and provide examples of similar work delivered independently or collaboratively.

**Demonstrated experience in educational and urban mobility-related content:**

Applicants should have experience working on topics related to sustainability, mobility, social inclusion, or other public-interest themes. At least three completed projects (animated videos, infographics, educational visuals, etc.) relevant to these themes should be submitted as part of the application.

**Fluency in English and capacity to collaborate in a remote, asynchronous environment**

As English is the working language of the Competence Hub, applicants must be able to communicate clearly and deliver work based on written briefs and feedback. Fluency may be demonstrated through: English-language project samples, international client work, or language certifications (optional). Suppliers must also demonstrate the ability to collaborate remotely and adhere to deadlines, feedback cycles, and asynchronous production processes.

**Familiarity with the European context and cultural diversity**

Applicants must be either based in Europe or demonstrate a clear understanding of European urban, social, and cultural environments, which should be reflected in their visual approach and past work. This ensures that the produced content is relevant, relatable, and inclusive for the intended UMX audience.

**CV**

Please include your CV. Then save the entire document as a single file.

**Signed:**

[Signature of representative]

[Position of representative]

## 1.2 Annex 2 – Applicant’s declaration form

### Applicant’s declaration form

<Date>

**Contracting Authority:**

EIT KIC Urban Mobility, s.l.u.  
Carrer de Pamplona, 104,  
08018 Barcelona, Spain  
VAT Number: B67513630

**Subject:** EIT Urban Mobility – Call for Expression of Interest – Selection of a framework contractors for Animation and Illustration Experts for Urban Mobility Explained (UMX)

<Name> am submitting this form for this contract. I confirm that I am not participating in any other call for the same contract in any form (as in a consortium or as an individual candidate);

I also confirm that I shall take all measures to prevent any situation where the impartial and objective implementation of the contract is compromised for reasons involving economic interest, political or national affinity, family or emotional ties or any other shared interest ('conflict of interests'). I will inform the Contracting Authority immediately if there is any change in the above circumstances at any stage during the implementation of the tasks;

I accept that during the implementation of the contract and for four years after the completion of the contract, the supplier must keep confidential any data, documents or other material that is identified as confidential at the time it is disclosed ('confidential information').

I accept that during the implementation of the contract and for four years after the completion of the contract, the Contracting Authority has the right for the purposes of safeguarding the financial interests, the proposal and the contract of the supplier may be transferred to internal as well as external audit services.

I understand that if the information provided is proved false, the award may be considered null and void.

Yours faithfully,

<Signature of authorised representative>